Michael Connor

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Personal statement

Self-taught Full Stack Developer, who is very familiar with a wide range of programming technologies. Possesses in-depth knowledge of backend but mainly specialised in frontend development. Passionate about software development and improving daily. Speaks English (native), Japanese (B1), Chinese (A1). Handles any task with ease and a collaborative team member with amazing technical capabilities.

Key Skills

Creative – Exceled in creating both visually appealing designs and seamless user experience. Approached each project with a unique perspective alongside the use of guidelines to create engaging and user-centric interfaces.

Communication – Demonstrate ability to perform with a team with effective interpersonal and communication skills, both written and verbal, evidenced through experience.

Organisation – Ability to prioritise tasks and manage tasks efficiently using productivity apps, providing a smooth experience when working and meeting deadlines.

**LinkedIn Learning Certificates:**

* Efficient Time Management
* Project Management Simplified

Employment History

Freelance Fullstack Software Engineer

(May 2024 – Present)

Achievements and responsibilities:

* Worked with several successful clients.
* Worked within a tight schedule for each client to deliver each milestone on time.
* Maintained a great relationship between myself and clients to provide a great experience
* Effectively communicated with clients about the project.
* Provided detailed design documents and mockups for clients.
* Provided detailed maintenance plans for clients.
* Handled domains, APIs, databases and hosting for clients ready for handoff.

Fullstack Developer, University of Chester – Working with a client to build a multi-platform running application

(April 2023 – May 2023)

Achievements and responsibilities:

* Worked and managed multiple teams using agile.
* Worked within strict deadlines and time scales.
* Created low, mid and high-fidelity mockups for a client.
* Worked effectively with ASP.NET Core and Entity Framework.
* Aided both inside and outside work whenever possible.
* Reviewed large and small pull requests & merges

Discord Bot Developer, remotely – Created multiple bots for servers

(June 2021 – June 2023)

Achievements and responsibilities:

* Worked on a strict time schedule.
* Held meetings with clients to provide updates and ask for feedback.
* Managed multiple GitHub repos for issues, pull requests and version control.
* Worked with multiple APIs and frameworks to run Discord bots.
* Worked with a MongoDB (NoSQL) database to handle user data and bot data.

Frontend & Design Lead, Studio School – Worked with internal client for a website using WordPress

(2021 – 2022)

Achievements and responsibilities:

* Lead the frontend and design team to create mockups and final frontend design for a client.
* Created multiple resources to help the client decide on the colours, logos & content for the site.
* Held daily effective scrum meetings with the team.

Education

 University Of Chester

(September 2021 – June 2024)

Bachelor Of Honors – Software Engineering – 2:1

Dissertation Research Project - Language Learning Application: reviewing and

creating a unique language learning experience

leads to more usage of an application.

Web Development – 91%

Software Management – 69%

Innovation Project – 70%

Experiential Learning (Computing) – 70%

The Studio Liverpool

(September 2016 – June 2021)

A-levels**: Maths – B, Extended – B, Programming – D\*D**

GCSE: 9 GCSEs including a 5 in Maths and 5 in English

Hobbies & Interests

Highly passionate about exploring cultures and learning new languages, game development, playing competitive games and working out

References

**University Of Chester, Exton Park Parkgate Road, CH1 4BJ**

Dr Richard Stocker (Tutor) – Senior Lecturer in Computer Science, R.Stocker@chester.ac.uk